

NLE PICTURE SOUND SYNC

KEY NOTES

- **Media Management!**
- create a disk image
- sync picture clips with sound clips
- user settings

AVID “HALF BAKED”

Project: create *Avid project* to student drive

AMA: link to look at source media

- Disk Image or Files should first be moved to student drive

Transcode: convert and move media into Avid

- media stored in Avid MediaFiles folder on student drive

Edit: create sequence

- edit from transcoded clips, not AMA clips

Export: movie sequence process into Quicktime file

- Quicktime movie saved to student drive for delivery



project



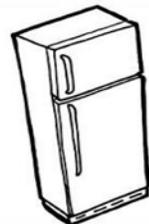
look



source



move



stored



create



process



deliver

FILE MANAGEMENT

Digital Imaging Technician (D.I.T.)

- save and store camera acquisition media
- organized source files

Assistant Editor

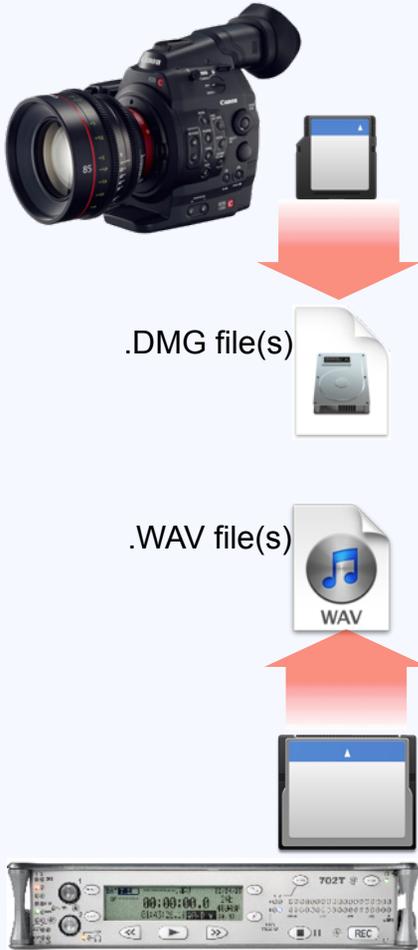
- ingest (transcode) source files into project
- organized and name files into project
- sync clips in project

Disk Image

- copy of media volume (media card) maintaining folder structure
- media card naming
 - ie. camera: ROLL_01, ROLL_02, ROLL_03...
 - ie. sound: SR_01, SR02, SR_03...
- process [TechVid_DMG](#) (3min.)

MEDIA MANAGEMENT (DISK IMAGE)

ACQUISITION



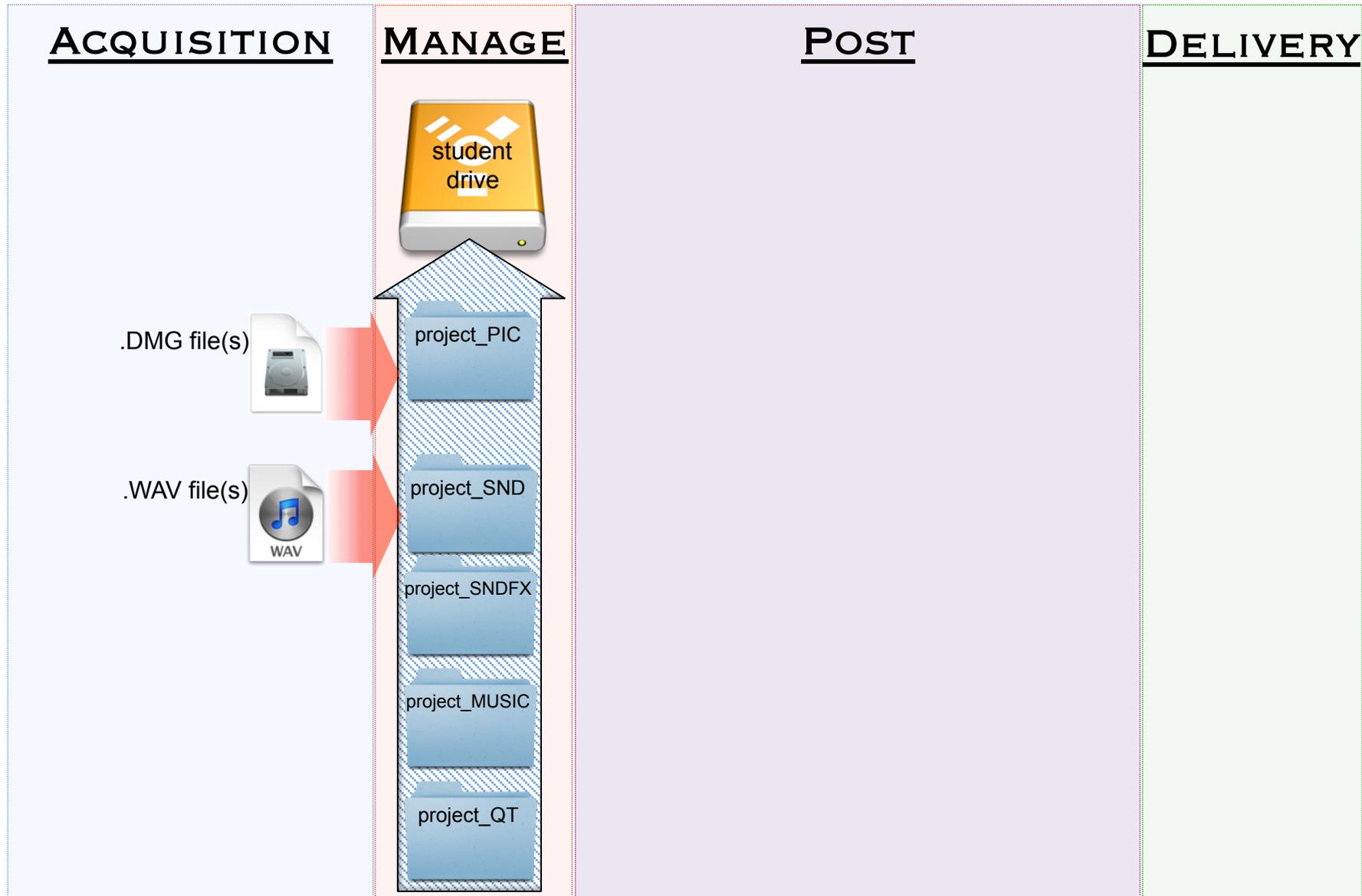
MANAGE



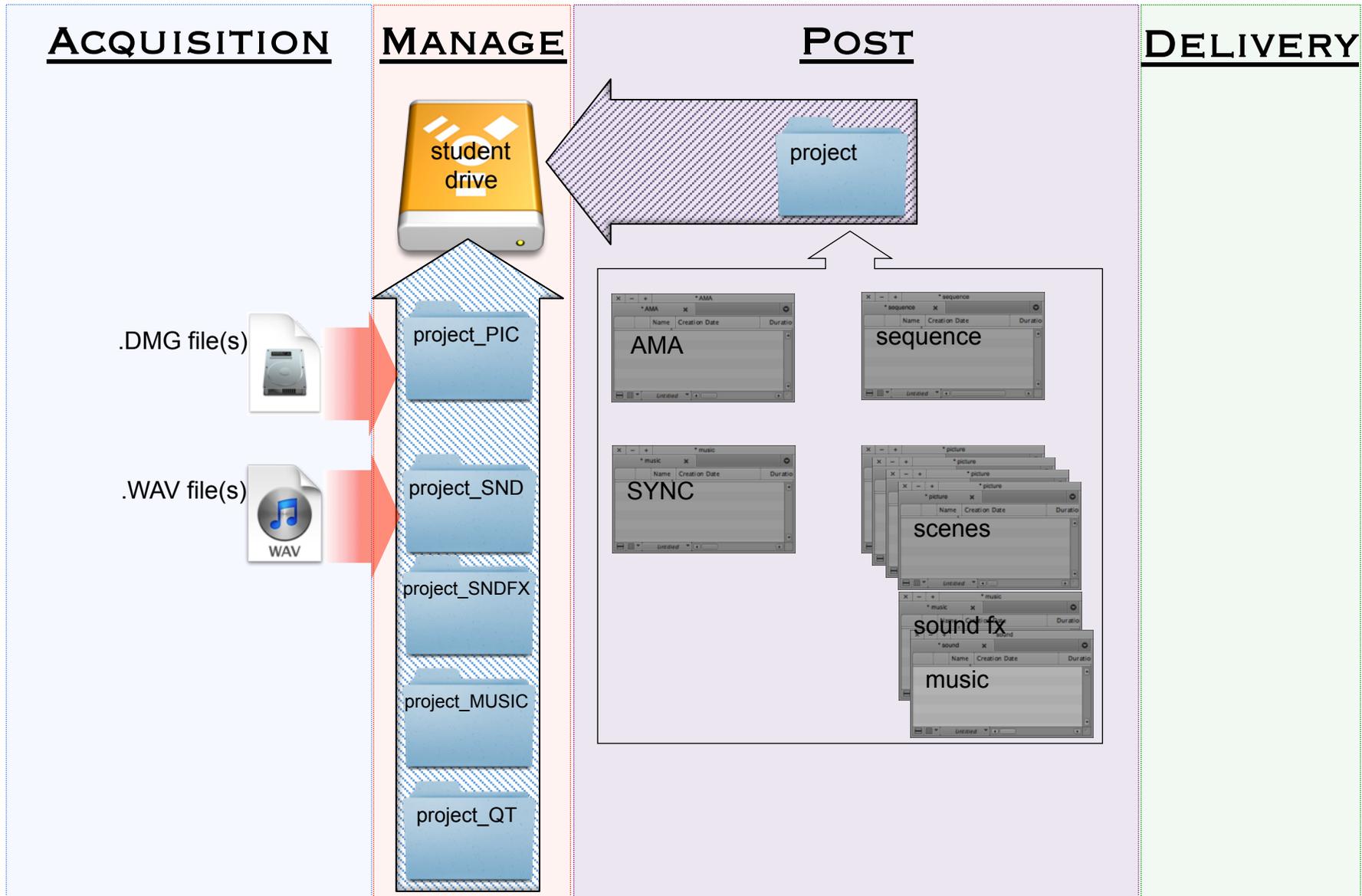
POST

DELIVERY

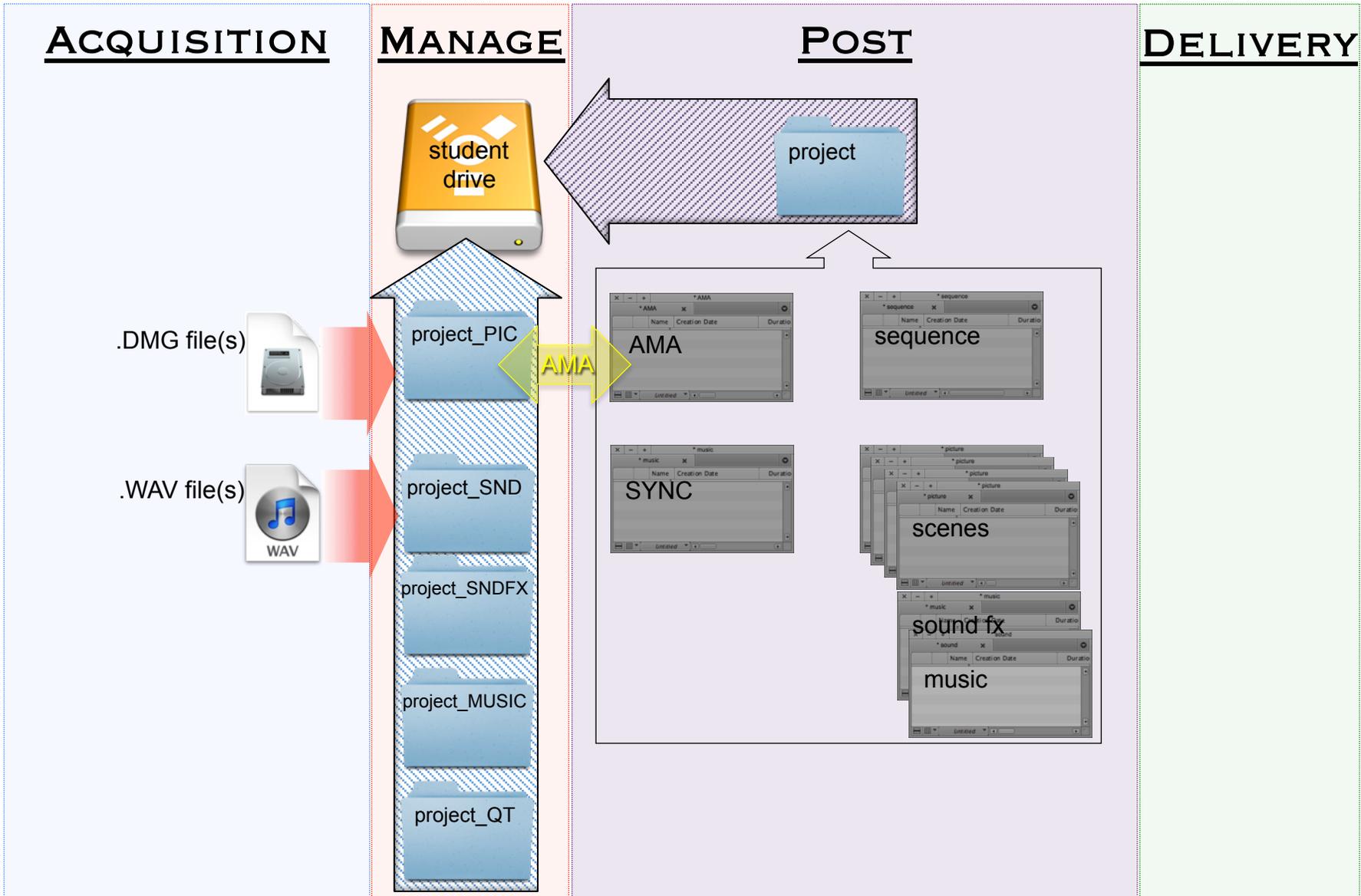
MEDIA MANAGEMNET (SOURCE FOLDERS)



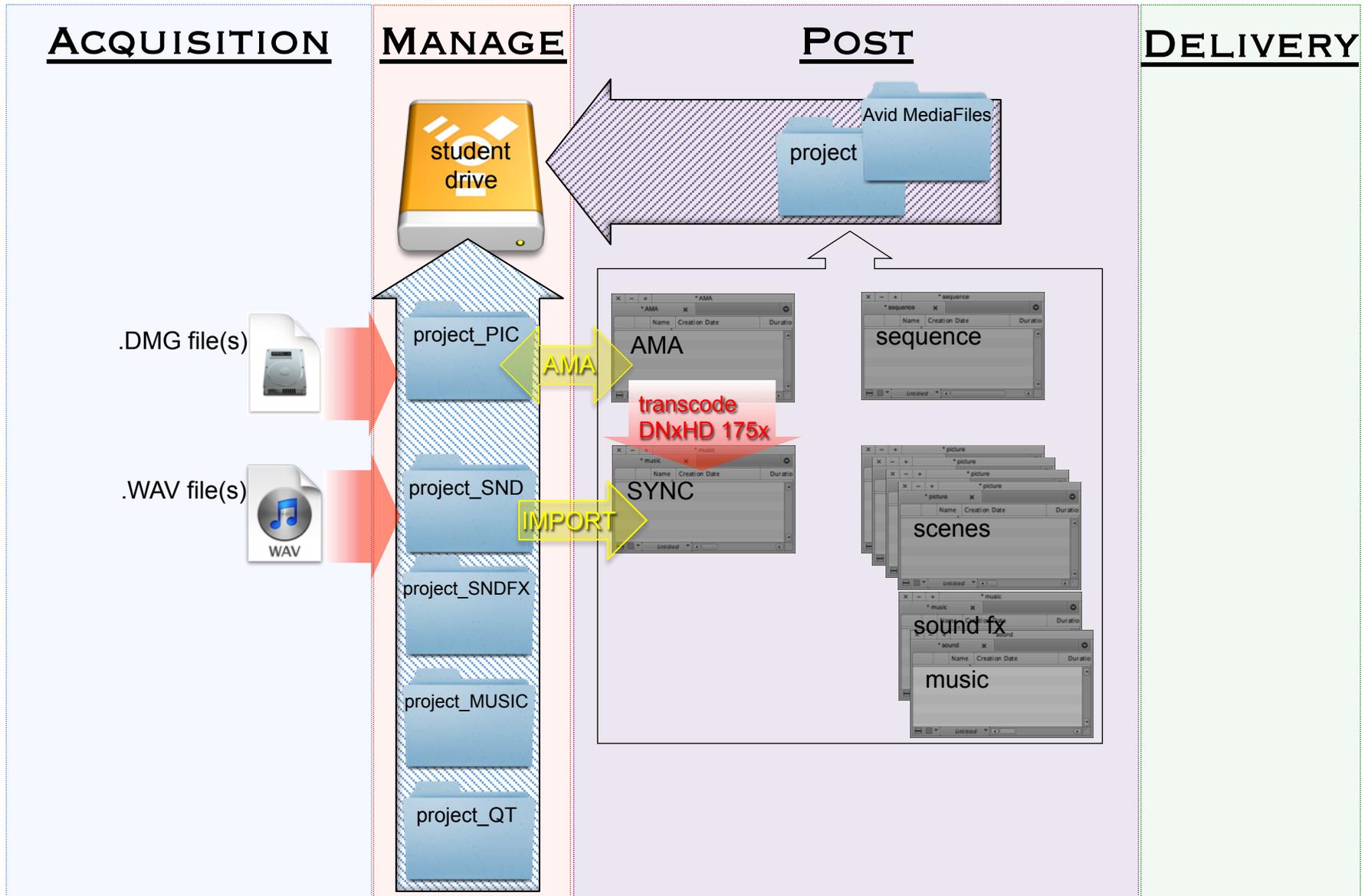
MEDIA MANAGEMENT (PROJECT BINS)



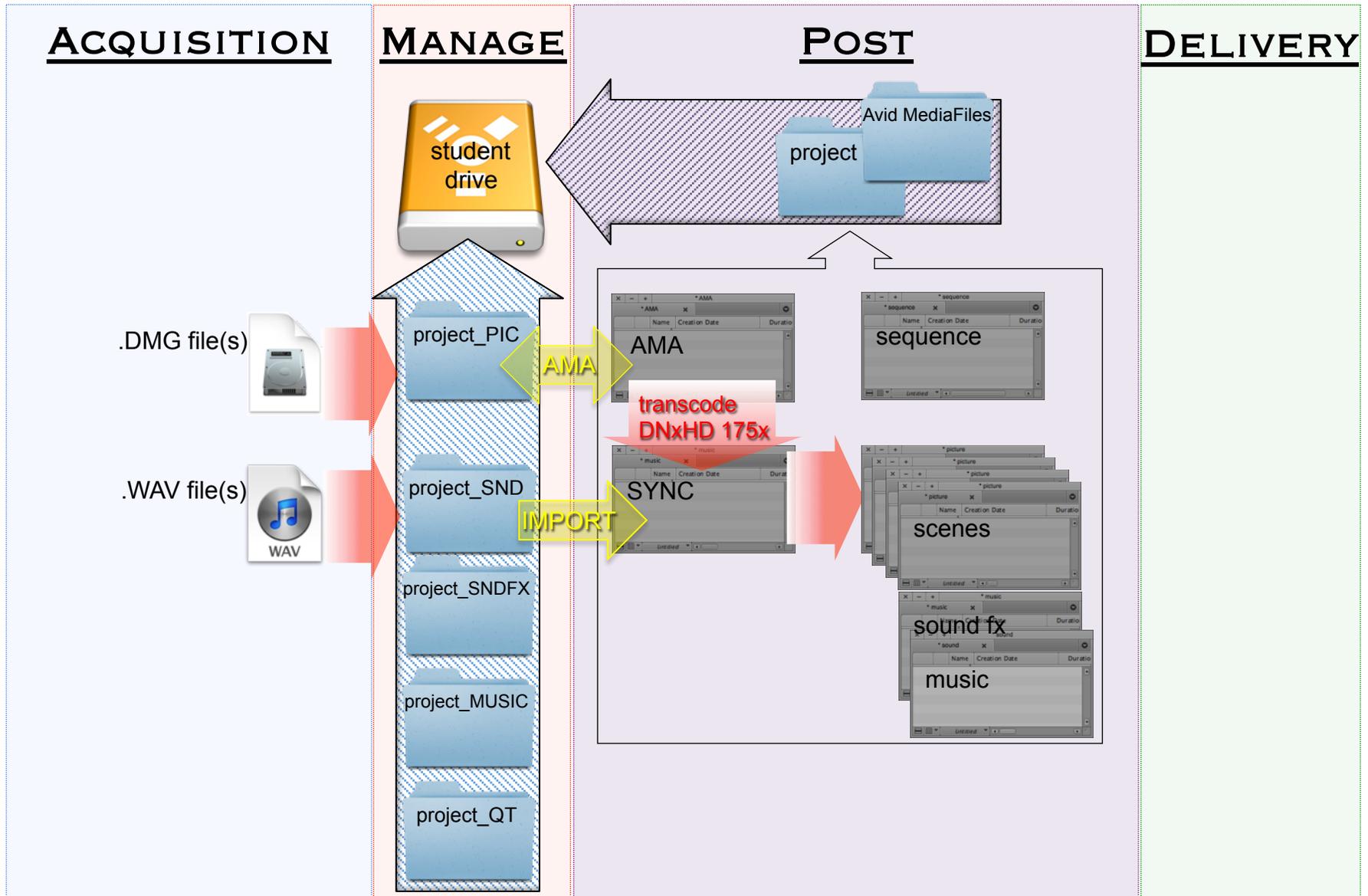
AMA LINK



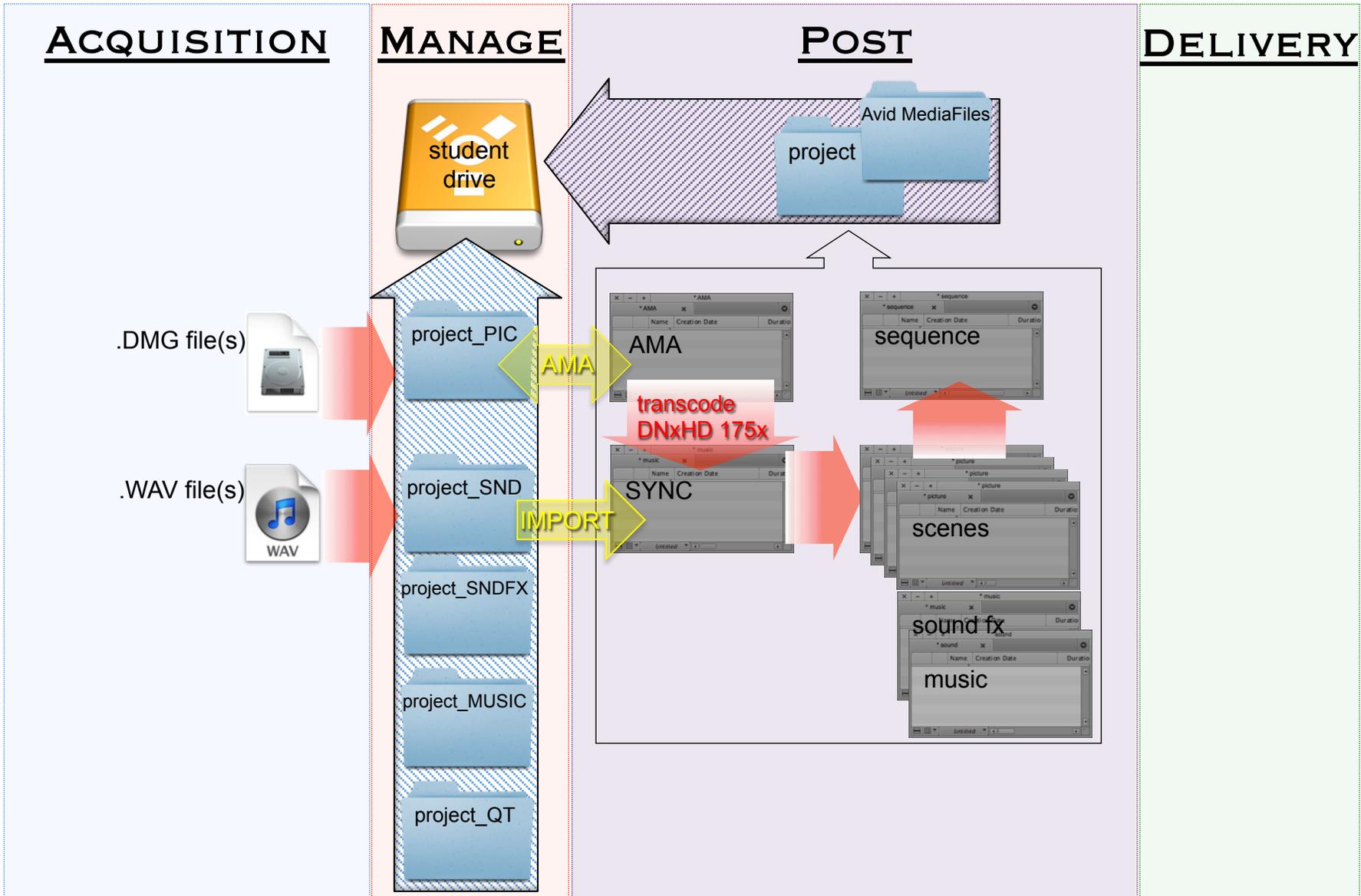
TRANSCODE AND IMPORT



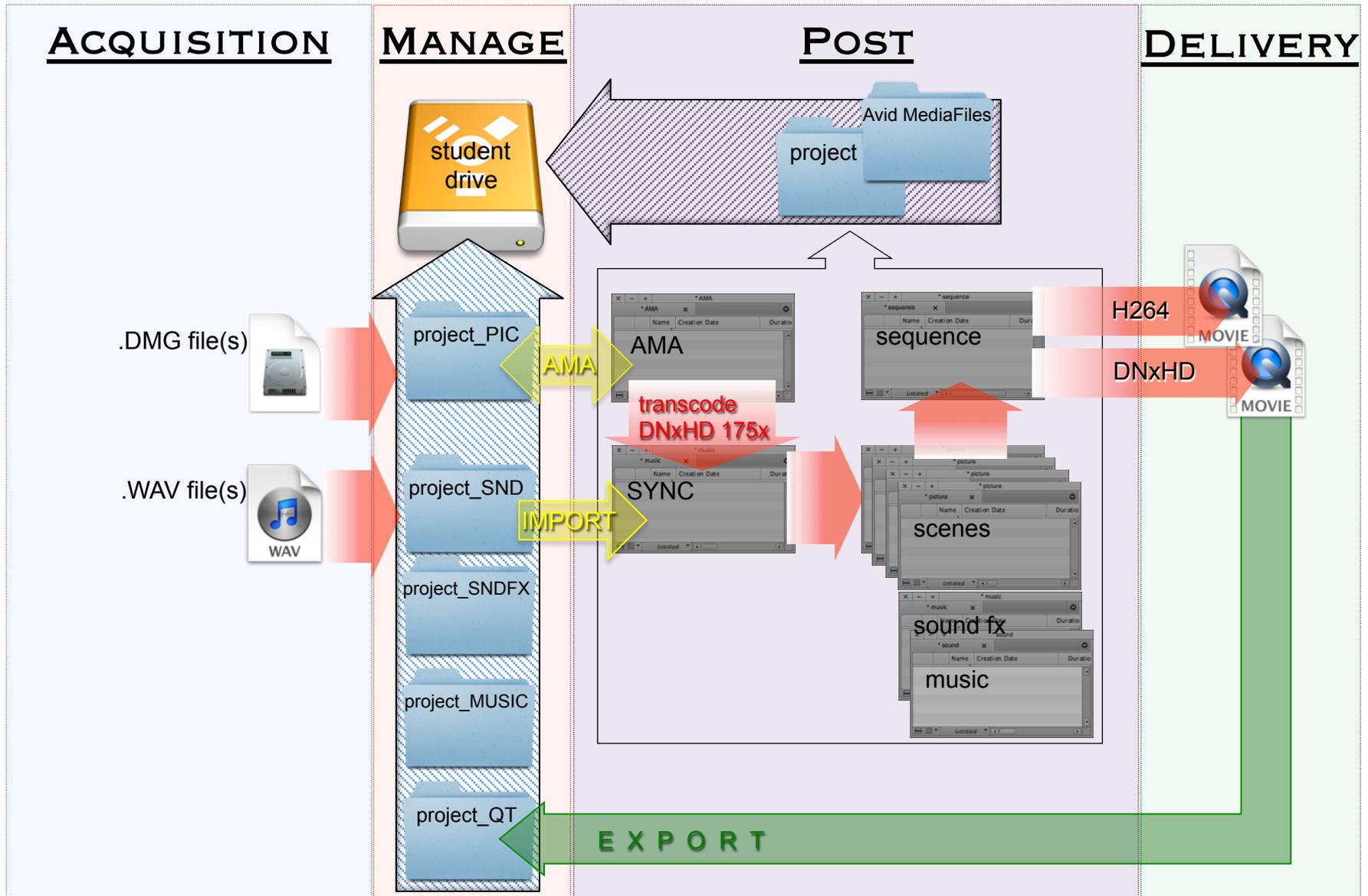
SYNCED CLIPS TO SCENE BIN(S)



EDIT SEQUENCE



EXPORT MOVIE (QUICKTIME)



FT402 WORKFLOW

